***RULES AND REGULATIONS***

**Technical Event**

**1)Tech-O-Present**

**Rules:-**

* Candidate must come in time.
* All the participants must carry their college ID cards.
* Bring your own laptops or the pen drive with your PPT.
* Team should contain 1 to 2 members only.
* Topic must be related to technology and for well-being of society.
* Content must be to the point and specific.
* Communication language must be English.
* Slides should not exceed 15.
* Time limit for a presentation is 15 minutes. (10 mins for presentation and 5 mins for question answer round.)
* Marks will be deducted on the basis of copying of content.

Entry Fees :- 50 Rs each participant (for IECian)

100 Rs each participant (for Other colleges)

Students coordinator- PUSHKAR UPADHYAY(9149279635),

SHALU KUMARI (8368531488).

Teacher coordinator- Mr. Shubham Goel

Mr. Haseeb

**2)Codomania**

* Contest will be held online in two rounds :
* MCQ
* Coding
* Only Qualified candidates of first round are allowed to appear in next Coding Round.
* First Round will be MCQ :
* Contestants have to solve 30 Questions within 30 minutes.
* All Questions will be based on C Programming Language.
* Second Round will be Coding Round :
* Contestants have to solve 3 Problem within 1Hr 30 minutes.
* Contestants can code using any Programming Languages like C++,

       Python, C, JAVA

* Contestants cannot bring any notes,mobile phones and textbook to the contest room. Blank sheet of paper is provided and contestants have to buy pen with them.

Teachers : Horesh Kumar

Prof. Murari Kr. Singh

Coordinator’s Name: Arun Pratap Singh Contact No. 7906788058

Ashish Kumar Contact No. 9559224424

Participants Fees for IECians : 50 Rupees

Participants Fess for Other Colleges Students : 100 Rupees

**3)Bridge Kriti**

1. **Event Structure**

* Maximum no. of participants in a team can be 4.
* **Round 1:** The teams shall mail or whatsapp their name to(9431641405)/(7903858044)/**sarassinghsanu@gmail.com,raushanrathore95@gmail.come**The abstract should contain the following:
* **Round 2:** The shortlisted teams shall construct their bridge under the surveillance in IEC College. (E-block, Lab Room-E-006 & E-008)
* **Round 3:** The model built by each team will be tested till failure (yielding) by applying an incremental static load.

1. **Materials**

* A maximum of 200 popsicle sticks can be used to construct the bridge (buy your own)
* Only regular, white, all-purpose glue such as Fevicol glue may be used.
* No explosive, contact cement or carpenter’s glue is permitted. A bridge with evidence of glue, other than white glue, being used **will not be eligible for prizes.**

1. **Dimensions**

* The Bridge dimensions should be within the specified limits of:

1. Minimum Total Length = 600mm
2. Clear Span (distance between inner walls) = 500mm
3. Height Above bridge deck = 100mm – 200mm
4. Height Below Bridge deck = 100mm - 150mm

(Bridges must allow 25mm clearance at either end to any framing below the bridge deck)

1. Width of deck = 80mm – 120mm
2. A matchbox car (approximately 30 mm wide by 70 mm long by 25mm high) must be capable of being rolled across the bridge deck.
3. The roadway portion of the bridge should be designed to support the load distribution plate.
4. The bridge structure is not permitted to apply loading to the vertical faces of the support structure at any time during testing.

**4.Testing**:

1. The Judging panel will ensure that each entry complies with the rules above. Only bridges that comply with the rules will be eligible for prizes. Bridges not complying with the rules may not be tested.
2. Bridges will be weighed before testing.
3. The load will be applied from below to the mid span of the bridge on the bridge deck. Please ensure adequate reinforcement is provided to transfer the load from the loading plate to the bridge.
4. Load will be applied until either the bridge breaks or deflects more than 50.mm. The peak load recorded will be considered the failure load.
5. Bridges will be ranked by two values
6. Maximum load carried
7. Highest performance rating = Failure Load / Bridge Weight
8. All bridges will be destroyed during testing.
9. All decisions of the Judging Panel will be final.
10. The testing of all bridges may be photographed and / or videotaped.

**5. Examples of kinds of trusses**



**7. Judging and Scoring**

* First the structure will be reviewed to check if it violates any rules mentioned above. The scoring of the structure will be based on performance as well as aesthetics:
* The bridge will be scored on how well the material has been used to support the load.
* The efficiency will be calculated as the ratio of ultimate load capacity and the bridge weight
* The bridge will also be scored on aesthetics. The judges will judge the bridge based on the detail to connections and members, the uniqueness of the design and its overall look.
* The deflection of the bridge at yielding will be noted. If the deflection increases more than 5 mm.
* The Concept of the Bridge Design need to be explained at the time of testing. Candidate may require to explain about how the load is being transferred.

**Scoring Criteria**

* Deflection at yield (d) = 20%
* Efficiency (e) = 50%
* Aesthetics (a) = 30%

Total Score (S) = d + e + a

Violating any of the conditions mentioned underneath, penalty will be imposed according to the

**Student Coordinator**

**Name Class Mob. Email Id**

**Saras 3rd Yr CE 9431641405 sarassinghsanu@gmail.com**

**Raushan raj swami 3rdYr CE 7903858044** [**raushanrathore95@gmail.com**](mailto:raushanrathore95@gmail.com)

**Teacher Coordinator Name**

**1.Mr. Shubh Kant**

**2.Mr. Deependra Varshney**

**In case of any discrepancies, the decision taken by the judges and the council will be the final verdict** .

**Note- Timing 09:30AM to 12:30PM (26/02/2020)**

**Testing Time & Date= 9:30AM to 12:30PM (27/02/2020)**

**ALL THE BEST THANK YOU.**

**4)Model Exhibition**

Theme of the Competetion:

**1.** Innovation in Engineering

**2.** Technology and Application

**3.** Uniqueness and Novelty

**4.** Engineering Solution to a social problem

**REGULATIONS FOR PARTICIPATION IN THE EVENT:**

* The Projects can be in any field or area but must come under the above mentioned theme.
* An institute may register multiple teams.
* Each team can have maximum of 3 members.
* Members should have a valid student ID card of their college/university.
* Participants should brings their requirement with them on the day of the event.

**REGULATIONS FOR COMPETETION AND DISPLAY OF MODEL:**

* The Event will be held on 26th February 2020 where all models/projects will be displayed by participants.
* Team will be given a space to set up their model/design at the venue for the event and for judging.
* Good design and easy solution will be merit criteria.
* The decision of judges shall be final.
* All participants will recieve certificate.

Fees: 50/- per participant(for IECians)

100/- per participant(for other colleges)

Model Exhibition Coordinator:

Teacher Coordinator: Manoj Garg(ECE)

Dhirendra Kumar Singh (Civil)

Student Coordinator: Rahul Singh(8209202733)

**5)Junk Yard**

* All students must carry their college id card.
* Any team that is not ready at the time specified will be disqualified from the competition automatically.
* The decision of the judges shall be treated as final and binding in any circumstance.
* A team may consist of maximum 4 participants.
* The teams must adhere to the spirit of healthy competition. The COORDINATORS reserve the right to disqualify any team indulging in misbehaviour.
* All rights are reserved with the TEACHER COORDINATORS.
* Model should be prepared/constructed at college.
* Time limit for making your model will be 90 minutes.
* Junk will be provided by college.

Registration fees

IEC - Rs50 for each participant (IECians)

Rs.50 for each participant (OUTSIDERS)

Students coordinator: Shyam ji Dixit(7518005050)

Ravi Prakash(8271606386)

Teacher coordinator: Mr. Amit Yadav

Mr.Yogendra

**6)Tech Quiz**

* Each team will have 2 members.
* Questions can be asked from different TECHNICAL BRANCHES and General Tech. awareness.
* 1st round will be MCQ round. There will be 30 questions and Time duration is 30 minutes.
* Each member from team have to give written test. Their scores will added and 1st 4 teams will be qualify to the next round.
* The teams with lowest scores will be eliminated immediately.
* 2nd Round will be the buzzer round
* Time duration for 2nd round is 10 min.
* In this round you will answer with your partner .

FEE: 50 rupees each (IECian's)

100 rupees each (Other colleges)

Teacher Coordinator's :

Ms. Shivani

Ms. Tanya

Student Coordinator's   :                     
Arya Chaurasia [(7785857477](tel:7785857477))  
Aman kumar(9871063109)

**7)Shark Tank**

**ELIGIBILITY CRITERIA**

The competition is open for teams comprising of undergraduate and postgraduate students.

**RULES FOR THE EVENT**

* Maximum 4 members permitted in a team (plan can be submitted individually as well)
* More than 1 team can participate from a college.
* One participant cannot be a part of more than one team.
* No change of team structure is permitted after the team is registered.
* One of the team members should be registered as Team Leader.
* The business plan should not exceed 15 pages. excluding executive summary, cover page and index
* Maximum 15 slides for power point presentation are allowed in final round.
* The participants must follow the font size of 12 in Times New Roman for the main body and of 14 for the headings with a line spacing of 1.5”.
* Max 15 minutes for a team will be allowed to present business idea.
* Participants must carry their data backup in Laptop or usb drive.
* Participants must prepare PPT for there B-plan.

FEE: Rs.50 each(IECians)

Rs.100 each(OTHERS)

TIMELINE:

REGISTRATION • Starts from 21/02/ 2020

• Ends on 26/02/2020

Qualifying Round • Requires submission of Business plan in Word format(Hard copy)

• Top selected business ideas as per the judges will go for the Video round.

Rewards:-

• Certificates for participants.

• Prizes will be given to the winning team, runner-up teams.

Layout of Business plan:

Business plan must be organized in the following manner:

1. Cover Page, 4. Opportunity.

2. Index , 5. Feasibility Analysis: Technical, Financial &Marketing

3. Executive Summary, 6. Execution

Teacher Coordinators: Dr. Shreyanshi

Mr. Bipin kumar

Students Coordinators: Gaurav(7976457530)

Rohit(8299538069)

**8)Blind Coding**

Only problem statement will be provided

1. Contestants have to solve three problems and type their syntax with monitor screen off.

2. Winner will be announced based on the results of compilation and execution.

3. In case of TIE ,Tie breaking problem statement will be given and time will be monitored.

4. Contestants cannot bring any notes ,mobile phones and textbook to the

     contest room. Blank sheet of paper is provided and contestants have to buy pen with them.

Teachers : Horesh Kumar

Prof. Murari Kr. Singh

Coordinator’s Name: Arun Pratap Singh Contact No. 7906788058

Ashish Kumar Contact No. 9559224424

Participants Fees for IECians : 50 Rupees

Participants Fess for Other Colleges Students : 100 Rupees

**9)Tech-Picasso**

**RULES AND REGULATIONS**

* Only maximum two members can participate.
* Candidate should report on time.
* Only offline App will be used.
* Image/theme will be provided by the Organiser team.
* Any participants is found using unfair  means, he/she will disqualified.
* All the participants should bring their own Laptop
* All the participants should bring their College Identity card.

Entry fee : Rs.50 per participants.(for IECians)

Rs.100 per participants.(for Other colleges)

Students coordinator- Md. Shavez(706007052)

Teacher coordinator- Mr. Kushagra Goel

Mr. Shashi Bhushan

**10)E-Games**

**PUBG**

**Rules & Regulations**

* Students can participate in a maximum team of 4 students each.
* Each Student should have PUBG game installed in his/ her mobile phone.
* If anyone found using hacks/cheats then they will be directly disqualified from the game.
* Emulators are not allowed.
* There will be 2 qualifying round.
* There will be no refund of money in any circumstances related to event
* We are not responsible to provide any internet connection
* Further details will be shared on the event venue
* Winners will be decided on the basis of points.
* Every member will be on time at the venue
* Team leader must have to take screenshot after every match as the proof
* Points System are as follow.

(a) 5 points per kill.

(b) 20 points for 1st position

(c) 15 points for 2nd position

(d) 10 points for 3rd position

(e) 5 points for 4th position

(f) 2 points for 5th position

ENTRY FEE: SOLO-Rs. 50 each (IECians) , Rs. 100 each(Other colleges)

SQUAD-Rs.50 each (IECians), Rs.50 each(Other colleges)

**Faculty Coordinator:** Anuj Kumar & Deepak Verma

**Student Coordinators:** Aviral Kumar(9997847011)

Atul Kumar(9319848975)

**NFS**   
  
 **Rules for Preliminaries:**  
   
**Game Type: Circuit**

* Players getting the 1st position shall qualify for the next round.   
  **Rules for the tournament:**
* The tournament will be knock out.
* The player who wins their 1st stage match advances to the next stage.
* General Competition Method: 4 players  
    
  **Game Settings**  
   \*Courses: Course selection is done by the Game Administrator  
   \*Car Settings: Selected by administrators.  
   **Race Mode Options:**  
  \* Nitrous: ON   
   \*Players are provided with a standard keyboard and mouse.  **\**Further rules will be shared on the event venue.***

**ENTRY FEE**: 50Rs (IECians)

100rs(Other colleges)

Faculty Coordinator: Anuj Kumar & Deepak Verma

Student Coordinators: Aviral Kumar(9997847011)

Atul Kumar(9319848975)

**11)Tech-Treasure**

* There will be only 4 members in each group.
* No one should bring the component from outside, if we found any component so team will be disqualified.
* The team when will consume less time in collecting the clues and assemble them fast will win.
* Candidates should bring their id card.
* Candidates should come time.
* This is time based event and after time delay will be considered as disqualification.

FEE : Rs.50 per participants.(for IECians)

Rs.100 per participants.(for Other colleges)

Students coordinator- Md. Hamza(783602994)

Sanjay Yadav(9795038295)

Teacher coordinator- Ms. Sonali Dubey

**Arts and Culture**

**1)Live The Beat**

* Minimum- 2 people
* Maximum-10 people

**TIME LIMIT**—

* Minimum- 3minutes
* Maximum-6minutes
* Well-dressed.
* Music must be pre-edited.
* Please have a backup of your music.
* Please make sure the version is clean/family friendly.
* College id is compulsory for everyone.

Entry fees— For IECians (Rs.50)

Outsiders(Rs.100)

**2) Foot Loose**

* This is a solo event.
* There will be two rounds:
  + In the first round, participants will have to dance for as long provided on the spot for a duration Of 1 minute.
  + In the second round, the selected participants from first round will to do a face off challenge.
* Obscenity of any kind is not allowed and will lead to immediate disqualification.
* Judgement will be based on rhythm , steps , expression , choreography and over all stage presence.
* The decision of judges will be final and binding.

ENTRY FEE:-.50Rs(FOR IECIANS)

100Rs(Outsiders)

**3) Abhivyakti**

* Original Content Only.
* Performance time 3-4 min only.
* No vulgar or sensitive content is allowed, found so you will be disqualified.
* Strictly for poetry and storytelling.
* You retain ownership of your work but you give permission to photograph or record your performance.
* Registration fee is non-refundable and non transferable.
* Judges decision will be final.
* Contestants must provide soft copy of their content 2-3 days before event.
* On the basis of your soft copy you will be selected.
* All contestants must have their college ID Card.

Entry Fees:- IEC – Rs.50,Outsiders – Rs.100

**4) Voice of 2k20**

* Participant is free to sing any English or hindi song (mashup of songs are allowed).
* All the Participants should carry their own instruments.
* Karaoke is also allowed.
* Music on mobile phone will not be accepted.
* Duration of performance 5-7 min.
* Decision by jury will be final and binding.
* Sight reading is not allowed.
* Memorize song properly.
* Decision will be make on the basis often equality , rhythm or tempo and over all impression.
* **NOTE:-**

**1)**Participants must carry their college Id card along with their transaction Id for verification.

**2)**Participants must come on specified time.

**5) Hallabol**

* Street play can be in Hindi and English.
* Time limit : 8-10 min. Team will be disqualified if they exceed the time limit.
* Usage of abusive language is strictly prohibited.
* Judge collective decision will be final.
* Use of any hazardous elements and prop is strictly prohibited.
* Performance should be confined within the allotted area.
* No technical support will be provide.
* Team size 8-10 including those handling posters.
* All team members must carry their identity card.

**Entry Fee:-**50 rupees per head for participant.

**6) Dance Freak**

Display your individual brilliance, be the star of the stage that’s all yours. The stage gives you the chance to flaunt your best moves and elegance. This is your chance to free yourself and express the best.

* Time limit is 2-3 minutes. Negative points for exceeding the time limit.
* The participants are requested to bring two CDs/Pen Drive to avoid technical disturbance. Out of which, they are also requested to submit one CD/Pen Drive to the coordinator of the event.
* No extra time shall be given for installing CDs/Pen Drive . It should be done prior to the event.
* The participants will be judged on their costumes, visual presentation and dance form.
* There is no particular theme.
* Participants should get their own props. All props must be specified to the event coordinator.
* Lighting of matchsticks, candles and cigarettes or any derogatory acts are strictly not allowed on stage.
* Choice of song is open to the participants.
* Any obscene/offensive music/song is not allowed.
* The decision of Judges will be final and binding.

**7) Art Attack**

Topic for technical event-

* Pharmaceutical technology
* Current and recent advancement in target drug delivery system

Topic for non-technical event-

* Topics will be disclosed at the time of the event.

**GENERAL RULES AND REGULATIONS**

(For both events)

* Participants should be formally dressed(optional)
* Participant must carry their posters as per the standards mentioned.
* Participants should be present at the time of result or else they will be disqualified.
* Participants will not be allowed to use any gadgets during the competition.
* The organising committee has full rights to change the venue time and rules of the event if needed.
* No amount will be refunded in case of with drawal or absence.
* Judgements by the judges will be final and non-objectionable.
* Certificates will be distributed at the end of the event.
* Winner will get cash prize

Registration fee:- Per poster presentation charge for students from outside colleges is Rs-100 only.

Per poster presentation for students of IEC college is Rs-50only.

**RULES FOR TECHNICAL POSTER PRESENTATION**

* Presenting author must be a registered participant.
* The poster presented should be completely original.
* The poster can be presented by atmost 2 participants
* The font size of the content should be 30"×24"(2.5'×2')
* Poster must be written in English language , the author and co-authors name should be clearly mentioned on the poster . Underline the author name and indicate the author's designation with super script no.
* 5min time will be given to each of the participant to present their poster.

**RULES FOR NON-TECHNICAL POSTER PRESENTATION**

* Time limit for making poster is 40min and abide to the topics given at the particular time.
* 5 min time will be given to each participant to present their posters.
* Atmost two participants will be allowed to present their poster.
* No gadgets will be allowed during the competiton.
* Bring your own materials for making the poster.

**8)Face Canvas**

* + - It is a team event. There can be only 2 participants (1artist and 1 volunteer) in a team.
    - Participants have to bring their own colors, brushes etc.
    - The Colors Should not be toxic or allergic to skin.
    - Time limit is 60 minutes.
    - Decision of Judge(s) will be final & binding.
    - Participants will be judged on the basis of
  + creativity
  + neatness
  + adherence to theme.
* Winners will be Awarded as 1st, 2nd and 3rd with some Cash Prize or Gifts.

**Registration fee**: Rs. - 100 For Two Participants

Rs. 50 For Individual

**9) Rang De Heena**

* + - Participants must bring their own materials (mehndi cones, lemon juice, etc ).
    - Participants must have to apply mehndi on their palm(only one)

or palmer as well as the dorsal side of one hand.

* + - Participants can apply on their own hand or any other person

hand.

* + - It is only a one round event
    - Mehndi tattoo design that mimic tattoos (stickers) are not eligible for entry.
    - If anyone tries to copy from the internet or books then they will be disqualified
    - Time limit is 45 minutes.

**Judging Criteria:-**

• Neatness

• Creativity

• Originality

Participation Fee:- 50 per person

**10) Rangoli**

* Rangoli should be 3×3ft.
* There will be only one round of competition.
* Maximum 2 or 3 participants in a team.
* Maximum time to complete the rangoli is 2 hours.
* Teams will be responsible for arrangement of material required to prepare rangoli . Only Rangoli colours can be used for making rangoli.
* The participants will not be allowed to refer to any printed material etc for preparing rangoli.
* Any act of in discipline by participants calls for cancellation of registration
* A group may have not more than two participants.
* Multiple entries by one person are not allowed.

Entry Fee:- RS50/-Per head in A group of two.

RS100/-for single participant.

**JUDGING CRITERIA:-**

Judging will be based on the following criteria:-

**1**-:Overall appearance and appeal.

**2**:-Details and clarity in Rangoli art.

**3**:-Colour combination.

**4**:-Creativity.

**"CASHPRICE WILL BE AWARDED TO THE WINNER."**

**NON-TECHNICAL EVENT**

1. **Impromptu**

* The impromptu speech is to be of 1 minutes. (Additional 1 minutes for preparation)
* Deliver the impromptu speech within limited time
* A warning bell is given at the end of the 1 minutes.
* Judges will be looking for clarity of thoughts, sincerity and effective use of English or Hindi.
* Cue or palm cards are not permitted.
* If a student misses their assigned time, they will be disqualified.
* The event is solo only.
* Language to be used should be English or Hindi .

**Judgement criteria:-**

* Self- confidence
* Facial expression
* Enthusiasm
* Eye-contact
* Voice projection
* Clear presentation of ideas

Contact:- 9540720295(Vikas Yadav)

1. **Hasao-toh-Jaane**

* Event is only for solo participants.
* Time limit is 3 minutes.
* Multiple participants from same college are allowed.
* Direct comment that can hurt religious beliefs, race, culture or heritage is not allowed. Doing so shall lead to negative marking.
* It should not be copied from any source.
* No abusive language should be used.
* Final decision will be by the jury members.

Contact:- 7985895223, 8006648345

1. **Hunar Benaqab**

* It is an individual event, each participant has to perform individually.
* Dancing, singing, poetry and stand-ups will not be a part of this event.
* Each performance should not exceed 3 minutes mark.
* Participants are required to bring or arrange the props or music on their own .
* No obscenity or vulgarity is allowed.
* Performance will be judged by judges according to all the rules assigned above.

1. **Spot Shot**

* The picture will be taken by the participants.
* The picture should be related to IEC college.
* Photos will be captured during the INNOVISOIN 2K20.
* Participants must bring their own camera and phones.

**Entry fee**:-100Rs ,IEC students:-50Rs Contact:-9140473858

1. **Shoot @ Sight**

* The video will be taken by the participants.
* The video should be related the IEC college.
* Video should be captured during the INNOVISION 2K20.
* Participants must bring their own camera and phones.

**Entry fee**:-100Rs ,IEC students:-50RS

Contact:-9140473858

1. **Jigarbaaz**

The contest is organized by IEC-CET and is open all individual participants also:

* The participants age should be above 18+ (eighteen) Years.
* The participants must carry one ID proof like (Aadhar or College ID).
* The contest shall commence on 26/02/2020 and 27/02/2020.
* Entry fee for each participants is 100/- and this is time based event.
* 1 st day(26/02/20) 4 tasks will be held and 2 nd day (27/02/20) 3 tasks will be held.
* In this event there will be two winner, the winner shall be selected on the basis of performance.
* During the task, in case of breaking the rules the participants will be disqualified.

1. **Treasure hunt**

* Candidates must report on time with ID card and payment slip.
* Maximum members in a team should not exceed 4.
* A clue will be provided in the beginning.
* There will be 3 rounds in total.
* Search for the next related clues by solving current ones, across the entire campus.
* Team numbers will be allotted and the members should hence not pick any other team’s clues if found unintentionally.
* If any team is found hampering other teams’ clues; they will be disqualified.
* The first team to collect all the clues within 45 mins will be declared winner.

**Entry fee:-** 50 Rs per team member. Contact:- 9140739195, 8576926424

1. **Shabd-e-Teer**

* Candidates must report on time along with their ID cards.
* Only solo participants are allowed.
* Topics will be provided before the event.
* Time limit is 3-5 minutes.
* ‘Against’ or ‘for’ the topic will be decided by the coordinators and will be informed. Facial expression Enthusiasm Eye-contact Voice projection Clear presentation of ideas Question-answer
* Winner will be one from the ‘for’ and one from ‘against’. Communication language should be same.

**Contact:-** 9773539970,7071272957

**SPORTS EVENT**

1. **Cricket**

* All Basic Rules as per ICC are mandatory.
* Not More than 12 Participants are allowed.
* The 12th player is not allowed to Ball , Bat , Wicket keep or be Captain of the team. His sole duty is to act as a substitute fielder.
* The original player is free to return to the game as soon as they have recovered from their injury.
* Umpires are Responsible for making Decision and notify the scorers of these decision.
* Umpire Decision is Final.
* IEC Holds the right to change these rules and to disqualify any participant for any given reason.
* Own cricket kit is allowed to bring.
* All Team must be in Lower and Sports shoes.
* LBW is not allowed.
* DRS (Decision Review System) is not allowed.
* Concept of Walk Over is Allowed.
* There are many other cricket rules , However these are the most the basics and will get you well on your way to playing the game . Many of the most advanced rules& Laws can be learned along the way and not vital to general play.

**2)Badminton**

* International Rules are to be Followed.
* Qualifying match- 11 Points (Single Point).
* Semi-final/match- 11 Points (Single Point).
* Knock Round Matches are to be done.
* Team Single (BOYS/GIRLS).
* Team Double (BOYS/GIRLS).

**3)Table Tennis**

**Single player Rule**

* Table tennis is played over a pre-agreed number of games and the first to 11 points wins each game.
* The toss of a coin or another form of lot-drawing determines which of the players shall serve first.
* Each table tennis player serves twice in turn and serves must be made from an open palm, the ball tossed six inches then struck so it bounces on the service side, clears the net, then bounces on the receiver’s side.
* Points are decided as described above and games must be won by two clear points. At 10-10 each player serves once only, in turn, until one player established a two point lead and wins the game.
* After each game the players rotate both the end of the table from which they are playing as well as who serves and receives the ball first.
* In the deciding game of a match the players swap ends after either player reaches five points.
* IEC hold’s the right to change these rules and to disqualify any participant for any given reason.

**Doubles Rules**

* The service must go diagonally, from the server’s right-hand side to the receiver’s right hand side.
* A doubles pair must strike the ball alternately.
* At the change of service, the previous receiver becomes the new server and the partner of the previous server becomes the receiver.

**A point is lost if…**

1. The service is missed.

2. The service is not returned.

3. A shot goes into the net.

4. A shot goes off the table without touching the court.

5. A player moves the table, touches the net or touches the table with their free hand during play.

**ELIGIBILITY**

1. This is a team event as no individual performance will be enhanced.

2. Max. of 4 players and min. of 2 players from each college(both boys and girls)can participate.

3. Be in proper sports kit and carry your **own Racket** or **Paddle.**

**4)Chess**

**1. Touch-move** – Touch and Move rule has to be strictly followed.

**2. Recording the moves** – In chess tournaments, it is mandatory for both the chess players to record the moves made by them.

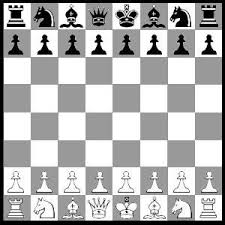
**3.No interference** – When the game is in progress, no third party is allowed to interfere in the game.

**4.Distractions** – Chess is a quiet and focus-needing game! and therefore the players need no distractions.

**5.Illegal moves** – If the chess player makes any illegal move then the Arbiter shall give an extra time of 1 minutes to the opponent player.

**6.Scoring the moves** – Players are granted one point (1) for a win, a half (½) point for a draw, and no points (0) for a loss.

**7.Conduct of the players** – Players are not allowed to take any action that will bring the game to disgrace, e.g.: cheating, sneaking the captured piece back.



**All the best for your chess tournament!**

**5)Carrom**

**1**. With the help of toss decide that who allowed to break tha central group first.

**2**. For the very first turn the player is allowed one attempt to break the central group counters.

**3.** From both of two player who break the centre within provided attempt than he will first play his chance.

**4.** 13 points are for winning from both of two player who scored first in comparison to other player is winner.

**5.** For black and white strike 1 point and for queen 5 points given.



**All the best for your carrom tournament!**

**6)Volleyball**

* 8 players on the floor at any one time - 3 in the front row and 3 in the back row (**of 8 players 6 will be official and 2 will be reserved incase of any injury or absence**)
* Maximum of 3 hits per side
* Points are made on every serve for winning team of rally (rally-point scoring).
* Player may not hit the ball twice in succession. (A block is not considered a hit.)
* Ball may be played off the net during a volley and on a serve.
* A ball hitting a boundary line is in.
* A ball is out if it hits an antennae, the floor completely outside the court, any of the net or cables outside the antennae, the referee stand or pole, the ceiling above a non-playable area.
* It is legal to contact the ball with any part of a player’s body.
* It is illegal to catch, hold or throw the ball.
* A player cannot block or attack a serve from on or inside the 10-foot line.
* After the serve, front-line players may switch positions at the net.
* Matches are made up of sets; the number depends on level of play. 3-set matches are 2 sets to 25 points and a third set to 15. Each set must be won by two points.
* The winner is the first team to win 2 sets. 5-set matches are 4 sets to 25 points and fifth set to 15. The team must win by 2 unless tournament rules dictate.

**7)Athletics**

* Every participant must be in sports shoes.
* Participant must bring its own kit.
* Every participant should run in their own lane.
* Participant should not push or hit other participant.
* Running before the whistle is foul(disqualify).
* ID Card is compulsary for every participant.
* Every participants must bring its own water bottle.

**7)Shotput**

* Once the athlete’s name is called, they have 60 seconds to release the shot.
* The shot must be placed close to the neck and resting on the shoulder, while keeping it in that position the entire time until it is released. No padding or extra equipment is necessary.
* The shot must be released above the height of the shoulder with one hand.
* The athlete is permitted to touch the inside surface of the stop board; however neither the top nor the outside of the circle or stop board can be touched or passed.
* The shot is required to land within the legal sector (34.92°).
* The competitor must exit the circle from the back.